

GRADE 4

COMPUTER CURRICULUM

The purpose of the computer curriculum for grade four is that students will be able to use a computer program to create a document and save and retrieve that information. The purpose is also to practice proper typing techniques and to practice grade level skills using available software.

Students will

- be able to type using the proper fingers
- use proper technology in the classroom
- be able to save to and retrieve information from the student's folder
- be able to resize, maximize, and minimize windows
- learn how to cut, copy and paste in a word document
- learn how to work with graphics
- practice reading, math, social studies and science skills using grade level software, Internet skills and safety

Materials

- Dell Pentium 4 computers, there is one for each student. Each student computer has a 15 inch monitor, keyboard, mouse and headphones.
- Teacher computer has a 19 inch monitor with speakers

Software

- Type to Learn
- Type for Fun
- Microsoft Word
- Microsoft Power Point
- Print Shop
- Math Blaster in Search of Spot
- Shape Up
- Kid Pix
- Number Maze
- Word Munchers
- Logical Journey of the Zoombinis
- Zoombinis Island

Instruction

Students come to the computer lab once a week for 40 minutes and work with the computer teacher. The first 5 or 10 minutes students sit on the floor in front of the teacher's computer. The lesson is explained and the software is demonstrated. Each student then sits at a computer and works on the assignment.